



# Order of Play & Chalker Rotation

## 501 Doubles / Double-In, Double-Out / Single Leg

1. 501 Game One **Away** for Bull first (not choice) – **Away** team chalks
2. 501 Game Two **Home** for Bull first (not choice) – **Home** team chalks
3. 501 Game Three **Away** for Bull first (not choice) – **Away** team chalks

## Cricket Doubles / Single Leg

(Best of three in highest division ONLY. Loser has choice for Bull after first leg)

4. Cricket Game One **Home** for Bull first (not choice) – **Home** team chalks
5. Cricket Game Two **Away** for Bull first (not choice) – **Away** team chalks
6. Cricket Game Three **Home** for Bull first (not choice) – **Home** team chalks

## 301 Singles / Double-In, Double-Out / Best of Three

(Loser of first leg starts second leg, winner of first leg has choice for bull to start third leg, if necessary)

7. 301 Game One **Away** shoots first for Double-On– **Away** team chalks
8. 301 Game Two **Home** shoots first for Double-On– **Home** team chalks
9. 301 Game Three **Away** shoots first for Double-On– **Away** team chalks
10. 301 Game Four **Home** shoots first for Double-On– **Home** team chalks
11. 301 Game Five **Away** shoots first for Double-On– **Away** team chalks
12. 301 Game Six **Home** shoots first for Double-On– **Home** team chalks