



Order of Play & Chalker Rotation

501 Doubles / Straight-In, Double-Out / Single Leg

1. 501 Game One **Away** for Bull first (not choice) – **Away** team chalks
2. 501 Game Two **Home** for Bull first (not choice) – **Home** team chalks
3. 501 Game Three **Away** for Bull first (not choice) – **Away** team chalks

Cricket Doubles / Single Leg

4. Cricket Game One **Home** for Bull first (not choice) – **Home** team chalks
5. Cricket Game Two **Away** for Bull first (not choice) – **Away** team chalks
6. Cricket Game Three **Home** for Bull first (not choice) – **Home** team chalks

301 Singles / Double-In, Double-Out / Best of Three

(Loser of first starts second leg, winner of first has choice for bull for third leg if needed)

7. 301 Game One **Away** shoots first for Double-On– **Away** team chalks
8. 301 Game Two **Home** shoots first for Double-On– **Home** team chalks
9. 301 Game Three **Away** shoots first for Double-On– **Away** team chalks
10. 301 Game Four **Home** shoots first for Double-On– **Home** team chalks
11. 301 Game Five **Away** shoots first for Double-On– **Away** team chalks
12. 301 Game Six **Home** shoots first for Double-On– **Home** team chalks

